Well Played, K-2: Building Mathematical Thinking Through Number Games and Puzzles, Grades K-2

By: Linda Dacey, Karen Gartland, Jayne Bamford Lynch

Description:
Students love math games and puzzles, but how much are they really learning from the experience? Too often, math games are thought of as just a fun activity or enrichment opportunity. Well Played shows you how to make games and puzzles an integral learning component that provides teachers with unique access to student thinking.

The twenty-five games and puzzles in Well Played, which have all been field-tested in diverse classrooms, contain:

- explanations of the mathematical importance of each game or puzzle and how it supports student learning;
- variations for each game or puzzle to address a range of learning levels and styles;
- clear step-by-step directions; and
- classroom vignettes that model how best to introduce the featured game or puzzle.

The book also includes a separate chapter with suggestions for how to effectively manage games and puzzles in diverse classrooms; reproducibles that provide directions, game boards, game cards, and puzzles; assessment ideas; and suggestions for online games, puzzles, and apps.

Well Played will help you tap the power of games and puzzles to engage students in sustained and productive mathematical thinking.