

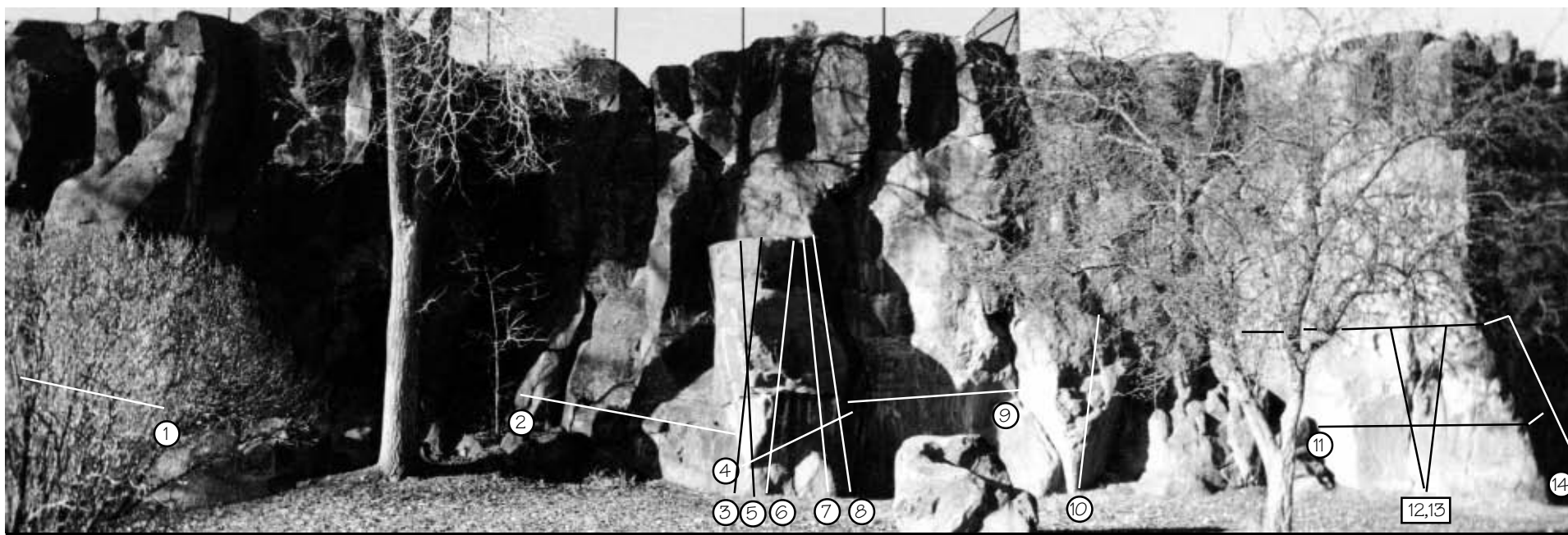


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| 1. Stinging Nettle | VO+ | Sit start and climb straight up short, right facing wall. Top out on ledge. |
| 2. Project | | |
| 3. Pack Mule | V1 | Climb up face and stay out of crack to you left. However, you can stem across dihedral with feet. |
| 4. *** Do or Do Not | V5 | Dark brown arete with orange lichen ten feet left of climb 47. Pinch and slap your way to the top. Crack and wall to the left is off, no stemming. There is no try, do or do not. |

Boulder Problems without Pictures

Due to the bushes and trees in front of the following sections of the Shady Side cliff text descriptions are used to locate boulder problems.

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| ▶ Unnamed | VO+ | Start in dihedral left of climb 47. Stem problem. |
| ▶ * Unnamed | V3 | Start at small pockets at the base of climbs 41 and 42. Move straight up face. Big holds to the right and left are off. |
| ▶ No C.J. | V? | Start at the graffiti that says no c.j. and traverse left to easier climbing. |
| ▶ First Moves 1 | V2 | Do first moves of climb 37. |
| ▶ First Moves 2 | V2 | Do first moves of climb 36. |
| ▶ *** Your Warm-up is my Workout | V5 | Start at the dihedral between climbs 35 and 36. Hand traverse left and finish at climb 39. Feet remain just off the ground while hands are at chest height. Finish by moving up and left so that your feet gain a small ledge about four feet off ground. Have a good spot for the finish. Except for the finish, all holds can be touched from the ground, go low. |
| ▶ * Mark's Sit Start | V4 | Sit start at the base of climb 35. Move through a couple nice pockets to a horizontal edge. Traverse left on horizontal edge and down the dihedral between climbs 35 and 36. |
| ▶ Unnamed | V2 | Shallow dihedral right of climb 35 to finger pocket. |
| ▶ White Wash | V? | White face to the left of climb 34. Right and left shallow corners are off. |
| ▶ Unnamed | VO+ | Start at base of climb 33 traverse left to the dihedral between climbs 35 and 36. Feet are about three feet off ground. |
| ▶ Unnamed | VO | Traverse left from the start of climb 26 to start of 29. |



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| 1. * J Crack Traverse | VO+ | Traverse from climb 21 to climb 22 and back. Your feet should be a couple feet off the ground. |
| 2. Crouch Potato | V? | Use low slopers for hand that are about three feet above ground to do this traverse. Goes both directions. |
| 3. Pick Pocket | V2 | Start left of the nice edge on arete which is about five feet off ground. Move up and right towards the arete. |
| 4. Mustache | V1 | Sit start at the base of the arete that forms Degal's Nose. Traverse right with hands on big sloper to funky flake at start of climb 15. |
| 5. Degal's Direct | V4 | Start with both hands on the big hold under prow. Move straight up to a power pull off small edges, lock and reach to a good left hand finger pocket. Pull straight up to the top. |
| 6. *** Degal's Nose | V3 | The classic Shady Side problem. This problem is the start to climb 16. Pull on holds directly on edge of arete/prow. Smear your left hand to get feet on big sloper and then travers off right down start of climb 15. |
| 7. ** Degal's Face | V3 | Start with both hands on the big sloper and crank to a set of twin edges. Get the left hand smear and get feet on the big sloper. Traverse off right and down climb 15. |
| 8. ** Criss-Cross | V3 | Start between climb 15 and 16 (more closer to 15 and don't use the crack). Pull on small face holds to the left of the wedged flake. Reach with right hand to small hold in left curving flake. Move left and get feet on the big sloper. Finish same as above. |
| 9. Big Cut Traverse | V6 | Traverse from start of climb 14 to start of climb 15 (the wedged flake) or vise-versa. Feet should be about one to two feet off the ground. You can faintly see where someone painted "big cut" on the wall. |
| 10.* Alternate School | V2 | This problem is an alternate start to climb 13. Use small holds on psuedo prow between climbs 13 and 14. Get hands on large edge and traverse off right. |
| 11. * Rebekah's Traverse | V2 | Traverse from climb 12 to 10 using small holds just below the level of the big hueco. Fun to reverse. |
| 12. Warm up | VO+ | Pull on little pockets to big hueco. |
| 13. Warm up Too | VO+ | Use small edges to get to nice incut type holds. Traverse of right or left to finish. |
| 14. Hueco Traverse | VO- | Traverse fom arete on left side of climb 10 to 12. Keep hands on big holds formed by a small, horizontal ledge. Fun to reverse. |



Boulder Problems without Pictures

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| ▶ One Time Only | V5 | Climb up from small pockets and little tweakers on face to the right of climb 5. Finish straight up. Anything big to left is off. |
| ▶ ** What's Your Problem | V6 | This problem is located on the arete between climbs 4 and 5. Climb directly up arete. |
| ▶ Unnamed | V? | Climb north facing face in tight dihedral of climb 4. Use finger crack to get to the top. Big corner to the right is off and no stemming. |

Back to the Pictures

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| 1. ** Horseshoes and Handgrenades | V8 | Super hard traverse with crimpers and no feet. |
| 2. Sam I Am | V0 | Climb up smack dab on the arete just right of climb 2. Move to huge hold of climb 2 to finish. |
| 3. Sleep Depravation | V2 | This problem is located on the short face between climbs 1 and 2, yet a touch right of the preceding problem. Pull through the larger holds just right of the arete. Get to horizontal crack and traverse off left. Arete to left is completely off for V2 rating except to finish on. |
| 4. *** Seams Like a Dream | V5 | Tricky problem left of climb 1. Climb up on little face holds in seam. Obtain horizontal ledge with hands and traverse off left or continue up. The continuation up has one more hard move up off the deck. |
| 5. ** Weak Like Me | V3 | Highball problem to the right of climb 1. Climb up the white/chocolate face. Move toward blunt prow off slopers and small holds. Get the nice arete with deep pockets and good holds. Keep it together on easier climbing over a bad landing. |
| 6. * Big Man on Campus | V2 | Climb up steep face on nice horizontal edges. Dirty at top, may want to top rope. |
| 7-10 Various moderate unnamed problems | | |